



SKEET

Individual event

Description of the format and of the competition rules

1. GENERAL

The Skeet individual event consists of two stages: Qualification and Final.

2. QUALIFICATION

- a) The Qualification stage will be conducted according to the Competition Procedures specified in the current ISSF Shotgun rules for Skeet (section 9.10) unless otherwise specified in these rules.
- b) The total number of targets is 125, shot in 2 or 3 days, in 5 rounds of 25 targets each round.
- c) After the Qualification stage of 125 targets the eight (8) highest-ranking athletes will qualify for the Final. Any ties for places 1 to 8 will be decided by a shoot off in accordance with the current rules of Skeet shoot offs after qualification – station 4 only (ISSF Rule 9.15.5.3).
- d) The starting positions in the shoot offs of tied athletes will be decided by the Qualification Ranking (highest ranking athlete to shoot first). The starting positions of athletes with perfect scores or ties that cannot be broken by the count back rule will be decided by draw.
- e) In case of several shoot offs, **the higher position** shoot offs will be shot first.
- f) The eight (8) athletes who will qualify in the Final will receive new Bib numbers 1-8 as per qualification ranking or any eventual shoot offs.

3. FINAL

- a) The Final consists of Ranking Match 1 and Ranking Match 2, composed of 4 athletes each and the Medal Match, composed of the 2 winners from each Ranking Match.
- b) The Final (Ranking Matches 1 & 2 and the Medal Match) will be conducted on the Finals Range.

4. RANKING MATCH 1 – RANKING MATCH 2

- a) Ranking Match 1 will be composed of the athletes in places **1, 3, 5, 7**, after the Qualification stage or any eventual shoot offs.

- b) Ranking Match 2 will be composed of the athletes in places **2, 4, 6, 8**, after the Qualification stage or any eventual shoot offs.
- c) Ranking Match 1 will be shot first followed by Ranking Match 2.
- d) Preparation time limit, for each station: 30 seconds (monitored by an electronic timer operated by a Referee who is appointed by the Chief Referee from among the competition Referees, as per ISSF rules).
- e) The 4 athletes (in each Ranking Match) will shoot in Bib number order (lower Bib number - highest Qualification Ranking) to shoot first.
- f) Athletes will **start from 0** and compete on stations 3,4 & 5 in series of double targets followed by progressive eliminations that continue until the 2 winners are decided, as follows:
- g) **1st Series: 20 targets**
The **4 athletes**, one behind the other, in Bib number order will each shoot in sequence a total of 20 targets (10 doubles) in the following shooting order:
Station 3: 4 targets (2 doubles – 1 normal & 1 reverse)
Station 4: 2 targets (1 normal double)
Station 5: 4 targets (2 doubles – 1 normal & 1 reverse)
Station 3: 4 targets (2 doubles – 1 normal & 1 reverse)
Station 4: 2 targets (1 reverse double)
Station 5: 4 targets (2 doubles – 1 normal & 1 reverse)
- h) After the 1st Series of 20 targets (10 doubles) the athlete with the lowest number of hits will be acknowledged in 4th place. In case of equal scores, the athlete with the higher Bib number (lower Qualification Ranking) is acknowledged in 4th place.
- i) **2nd Series: 10 targets**
The remaining **3 athletes** will continue to shoot in the following shooting order composed of 10 targets (5 doubles):
Station 3: 4 targets (2 doubles – 1 normal & 1 reverse)
Station 4: 2 targets (1 normal double)
Station 5: 4 targets (2 doubles – 1 normal & 1 reverse)
- j) After the 2nd Series of 10 targets (5 doubles) the athlete with the lowest number of hits from the total of 30 targets of the two series (20+10=30 targets) is acknowledged in 3rd place.
- k) **Any ties for the 3rd place will be decided by a shoot off** (as per current ISSF Rules for shoot offs after Finals stations 3, 4 & 5 (ISSF Rule 9.18.3.3). Tied athletes will shoot in Bib number order. The athlete with the lower Bib number will start first.

- l) The two winning athletes in 1st and 2nd place (from each Ranking Match) will qualify for the Medal Match.
- m) The eliminated 4 athletes (2 from each Ranking Match), will be ranked in places 5,6,7,8 on the basis of their Ranking Match result. In case of equal Ranking Match results then the places will be decided by the Qualification Ranking.

5. MEDAL MATCH – 4 athletes

- a) The starting positions in the Medal Match of the 4 qualified athletes (the 2 winners of Ranking Match 1 and the 2 winners of Ranking Match 2), is decided by their Ranking Match result (highest Ranking Match result will receive the lower Bib number and will shoot first). In case of equal Ranking Match results, the starting positions and Bib number will be decided by the Qualification Ranking.
- b) New bib numbers 1- 4 will be distributed to the Finalists.
- c) Preparation Time Limit for each station: 30 seconds (monitored by an electronic timer operated by a Referee who is appointed by the Chief Referee from among the competition Referees, as per ISSF rules).
- d) The 4 athletes will occupy stations 1 to 4 in Bib number order (highest RM result – lower Bib number - to shoot first).
- e) Athletes will start from 0 and compete on stations 3, 4, & 5, in series of double targets followed by progressive eliminations that continue until the winners are decided (Gold, Silver, Bronze, 4th place), as follows:
- f) **1st Series: 20 targets**
The **4 athletes**, one behind the other, in Bib number order will each shoot a total of 20 targets (10 doubles) in the following sequence:
 - Station 3: 4 targets (2 doubles – 1 normal & 1 reverse)
 - Station 4: 2 targets (1 normal double)
 - Station 5: 4 targets (2 doubles – 1 normal & 1 reverse)
 - Station 3: 4 targets (2 doubles – 1 normal & 1 reverse)
 - Station 4: 2 targets (1 reverse double)
 - Station 5: 4 targets (2 doubles – 1 normal & 1 reverse)
- g) After the 1st Series of 20 targets (10 doubles) the athlete with the lowest number of hits takes the 4th place. In case of equal scores, the athlete with the higher Bib number (lower Ranking Match result) is acknowledged in 4th place.
- h) **2nd Series: 10 targets**
The remaining **3 athletes** will continue to shoot in the following sequence composed of 10 targets (5 doubles):

Station 3: 4 targets (2 doubles – 1 normal & 1 reverse)

Station 4: 2 targets (1 normal double)

Station 5: 4 targets (2 doubles – 1 normal & 1 reverse)

- i) After the 2nd Series of 10 targets (5 doubles) the athlete with the lowest number of hits from the total of 30 targets of the two series (20+10=30 targets) is acknowledged in 3rd place (Bronze medal decided). In case of equal scores, the athlete with the higher Bib number (lower Ranking Match result) is awarded the Bronze Medal. The remaining 2 athletes will continue in the Gold/Silver Medal Match.

j) **3rd Series: 10 targets**

The remaining **2 athletes** will continue to shoot in the following sequence composed of 10 targets (5 doubles):

Station 3: 4 targets (2 doubles – 1 normal & 1 reverse)

Station 4: 2 targets (1 reverse double)

Station 5: 4 targets (2 doubles – 1 normal & 1 reverse)

- k) After the 3rd Series of 10 targets (5 doubles) the athlete with the lowest number of hits from the total of 40 targets of the three series (20+10+10=40 targets) will be awarded the Silver medal and the winner will be awarded the Gold medal.

- l) Any ties for the Gold/Silver will be decided by an immediate shoot off, as per ISSF rules for shoot offs after Finals – stations 3, 4 & 5 (ISSF Rule 9.18.3.3). Athletes will shoot in Bib number order. The athlete with the lowest Bib number will start first.

6. **GOLDEN HIT**

In case, at any stage of the Medal Match, the winner (Gold medal) can be clearly established mathematically from the total number of targets already shot by the two Medal Match participants, before the total number of targets of the Match are completed, then the Match will be stopped and '**Golden Hit**' will be declared, by the Jury Member in Charge. The gold and silver medal winners will then be announced.

7. **REPORTING TIMES, CARTRIDGE CONTROL, PRESENTATION, TEST FIRE & COMMENTATING**

- a) The eight (8) qualified athletes in the Final or their representatives (Coaches or Team Officials) must report to the Finals Range for cartridge control, at least **30 minutes** before the scheduled Start Time of the Final (Ranking Match 1). At this time the Equipment Control Jury will distribute the bib numbers to all the eight (8) Finalists.
- b) The Equipment Control Jury will instruct the athletes or their representatives (Coaches or Team officials) to place all their cartridges in numbered boxes (corresponding to their Bib numbers). They will then select cartridges for cartridge control and conduct equipment inspections.

Cartridge checks must be completed before the presentation.

- c) The eight (8) finalists must present themselves to the Finals Range **15 minutes** before the start of the Final (Ranking Match 1), for preliminaries and presentation.
- d) No additional cartridges may be brought to the FOP.
- e) A one (1) point penalty will be deducted from the score of the first hit target of the Final if an athlete's cartridges are not presented 30 minutes before the start of the Final (Ranking Match 1) and/or if any athlete does not report to the FOP, 15 minutes before the Final (Ranking Match 1).
- f) The qualified athletes in Ranking Match 1 (places 1,3,5,7) only, will be asked to take their cartridges from the boxes (not the athletes in Ranking Match 2). Then, all eight (8) finalists will be asked to go to the shooting stations for aiming exercises and target observation only.
- g) The finalists will then gather in a designated area to the side of the range, to await being called one by one in Bib number order, lowest Bib number first, to the centre of the range for presentation. As each athlete enters the FOP the announcer will introduce them to the spectators. The four (4) athletes of Ranking Match 1 (places 1,3,5,7) will be presented first, followed by the four (4) athletes of Ranking Match 2 (places 2,4,6,8) then the Jury Member in Charge and the appointed Referee who must be positioned in the middle of the finalists. The athletes must remain facing the spectators until all have been presented, including the Jury Member in Charge and the appointed Referee.
- h) The Jury Member in Charge must make sure, that the athletes are assembled in the correct order.
- i) After presentation the four (4) athletes competing in Ranking Match 2 (places 2, 4, 6, 8) will be seated in the designated seating area.
- j) The four (4) athletes competing in Ranking Match 1 (places 1,3,5,7) will go to their shooting stations and test fire. After test fire the Match will begin.
- k) When Ranking Match 1 is completed and the results are finalized, then the four athletes of Ranking Match 2 will be asked to collect their cartridges from the boxes and proceed to their shooting stations for test fire only. There will be no presentation or target observation. After test fire Ranking Match 2 will begin.
- l) In case a delayed athlete does not report for the presentation, then he will not be allowed to participate in the Final and will be ranked in 8th place.
- m) After Ranking Match 2 is completed, the results must be finalized and the Medal Match start lists must be produced by the Results Provider. Then the 4 qualified athletes in the Medal Match (the two winners from each

Ranking Match) will be distributed new Bib numbers 1 to 4 (on the basis of their Ranking Match result – in the event of equal scores, the Bib numbers will be distributed on the basis of their qualification ranking for those involved in the tie) and will prepare for a short presentation. The athletes will be presented in Bib number order followed by the Jury Member in Charge and the appointed Referee. After presentation they will be asked to proceed to the shooting stations and test fire after which the Medal Match will begin.

- n) Before the Medal Match starts the Referee must ensure that the names of the Finalists are uploaded on the Finals scoreboard. No target observation will take place.
- o) During the Ranking Matches and the Medal Match commentating (not more than one (1) minute) may take place after shooting is completed on each station.

8. MUSIC & AUDIENCE SUPPORT

During the Final, music should be played. The Technical Delegate should approve the music selected. Enthusiastic audience support is encouraged and is recommended during the Final.

9. MALFUNCTIONS DURING RANKING MATCHES & MEDAL MATCH

- a) If the Referee decides that a disabled shotgun, or the malfunctioning of the shotgun or ammunition, is not the fault of the athlete, the athlete must be given not more than three (3) minutes in which to repair the shotgun or obtain another approved shotgun, or replace his ammunition. If this cannot be done within three (3) minutes, the athlete must withdraw.
- b) After the malfunction is corrected or the athlete withdraws, the Final must continue. A withdrawn athlete's final ranking will be determined by the total number of targets hit when the malfunction occurred.
- c) An athlete is allowed a maximum of two (2) malfunctions during a Final, including any shoot offs, whether or not he has tried to correct the malfunction.
- d) Any regular target(s) on which any further malfunction occurs will be declared "**LOST**" whether or not the athlete attempted to fire.

10. PROTESTS DURING RANKING MATCHES & MEDAL MATCH

- a) If an athlete disagrees with a Referee's decision regarding "**HIT,**" "**LOST,**" "**NO TARGET**" or "**IRREGULAR**" target(s), he/she must act immediately before the next athlete fires, by raising an arm and saying "**PROTEST.**"

- b) The Referee must then temporarily interrupt the shooting and after hearing the opinions of the Assistant Referees, make his decision. No protest will be accepted after the next athlete fires.
- c) Any other protest by the athlete or coach other than **“HIT,” “LOST,” “NO TARGET”** or **“IRREGULAR”** target(s) will be decided by the Finals Protest Jury immediately. The decision of the Finals Protest Jury is final and cannot be appealed.
- d) If a protest in a Final for any matter other than Referee decisions on **“HIT,” “LOST,” “NO TARGET”** or **“IRREGULAR”** target(s) is lost, a penalty of two (2) points must apply to the last two (2) **“HIT”** targets.
- e) The current ISSF VAR Rules will be followed during both the Ranking Matches and the Medal Match.

11. COLOUR OF TARGETS

Qualification stage: Normal targets

Final Stage: Flash targets

12. IRREGULAR OR DISPUTED CASES

The ISSF General Technical Rules or any other Shotgun relevant Rule will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury on the basis of the ISSF Shotgun and General Technical Rules.